

DSHS Softball League
Co-Ed Softball Supplemental Softball Rules and Regulations

1. Player Registration and Eligibility

- a. All roster information must be completed and all players must sign the roster to be eligible to play. Any falsification of player information may result in disqualification from the league. All players must be able to provide picture identification at game site.
- b. All players must be 18 years of age to participate
- c. Players must play at least 4 games to qualify for end of the year tournament, if not played at least 4 regular season games you will not be able to play at the end of the year tournament.
- d. Teams must consist of 50% City/State/County employees.
- e. Each team is responsible for having its own scorebook to keep track of roster and runs
- f. Coaches will email Dee PODE300@dshs.wa.gov the rosters of the other team who played day after a game is played (each coach will give the other coach a roster of who is playing before the game starts)
- g. Home team coaches will email Marco TanMG@dshs.wa.gov the game scores the day after a game is played
- h. Coaches and managers are responsible for ensuring that all players understand and abide by league rules and regulations.

2. League Play

Official ASA Rules shall govern league play, with the following exceptions stated in these "Supplemental Softball Rules and Regulations".

- a. Home team is responsible for the official scorebook and must provide new 11" and 12" balls to the umpire. The visiting team must provide good, usable 11" and 12" back up balls.
- b. Stepping into a batters box with an illegal/banned bat will be an out. Will be using ASA approved bats only. If a player uses a non ASA approved bat that player will automatically be out. If the player uses that bat again the player will be ejected. Umpires will do a bat check on each team to make sure all bats are legal. Refer to ASA illegal/banned bat list.
- c. A game will be considered complete if one team leads by 10 runs after five completed innings (4 ½ innings if home team leads)
- d. 6 run (limit) per inning (the remaining runners on base should keep running until a tag out or force out is made. Runs scored in addition to 6 before a tag or force out is made will count in the inning). In the last inning there is no run limit.
- e. Teams must start and finish a game with a minimum of eight players (minimum of four males and four females) if at any time during a game a team has fewer than 8 players participating, the game will be considered a forfeit.
- f. There will be a 15 min grace period for teams that cannot field at least a minimum 8 players. Clock starts at exactly 6:30pm. After 15 mins (6:45pm) if not at least 8 players (4 men , 4 women) game will be forfeited and a loss will be counted for the team not able to field at least 8 players (4 men, 4 women)
- g. Only legal defensive roster combinations: 4m & 4f / 4m & 5f / 4m & 6f / 5m & 4f / 5m & 5f .
- h. 3 x 3 progressive homerun rule is in effect. Homeruns have to be hit over the fence to qualify. If a team hits 3 homeruns but all inside the park that does not count as a progressive homerun. An out will be the penalty for each home run hit after a team hits 3 homeruns and the other team has not hit 1 homerun.
- i. A player will start their turn at bat with 0 balls and 0 strikes. No courtesy foul. If a player has two strikes and hits a foul ball he or she is out.

- j. If a male or female batter is walked without receiving a strike (he/she will automatically be awarded a double and must go to second base), the female/male batter following him will have the option to walk or bat.
- k. Each team may use a courtesy runner for 1 player per game. The courtesy runner must be the last same sex out. If the last same sex out is not available to be a courtesy runner then no courtesy runner may be used.
- l. Each team must alternate: female batter must follow a male batter and vice versa
- m. To add players who arrive late to a game, just add them to the bottom of your lineup when they arrive. You will still need to alternate male/female players in the batting order. You should let the other coach know when new players arrive and where they are being added to the lineup
- n. A game cut short for any reason will be considered a complete game if five (5) innings have been completed.
- o. No new innings will be started after 1 hour and 15 mins. If at the end of this time, the game is tied, it will be played out until the tie is broken. International tiebreaker will be applied at the end of time or the top of the 8th inning. (Tie tiebreaker is you have the person scheduled to bat last in the inning start on 2nd base. Do this for both teams)
- p. Metal cleats are not allowed. (refer to ASA handbook)
- q. A team shall not have more than twenty (20) players registered on the official roster.
- r. "Casual Profanity Rule" pertains to expletives and verbal unsporting language which is not directed at umpires or opposing players, but rather is being uttered by a player out of frustration. They type of behavior is penalized by "outs" being declared against the offending team.
- s. Stealing will not be permitted. Lead off will not be permitted
- t. ASA encroachment rules do not apply. Player (men or women) may encroach or field balls within another player's defensive position.
- u. ASA defensive positioning rules do not apply. There are no defensive position restrictions or requirements for men or women playing in the field.

3. Rain Outs

In case of inclement weather, the decision on field playability will be made by 4:00pm. Managers call Riverview 206 233 0055 or 425 430 6719 after 4:00pm. If fields are playable at 4:00pm, teams show up for games. Field playability at game time will be at the umpire's discretion. In the event that a game is postponed due to weather, practice games will not be allowed. Further use of the field may result in damage to the field, making rehabilitation of the field more difficult. This could postpone play longer than required. Cooperation of all teams in this manner is required.

4. Player & Team Suspension

- a. Any player ejected from the game will face a minimum suspension of the next two consecutive games from any DSHS Softball league or tournament. The suspension is effective immediately (i.e. ejection occurs the first game of the doubleheader; the player must sit out the second game and the next league game.)
- b. Any player or coach who is ejected from a game for physically abusing an official or player will be suspended from all DSHS Softball sponsored activities for a minimum of one year
- c. The Recreation Supervisor may determine any additional suspension for player misconduct.
- d. Any player who is ejected for the second time in one season will be suspended for a minimum of 30 days.

- e. A suspended player must leave the park immediately. The game will not continue until a suspended player has left the grounds. He/She may not become a spectator.
- f. A team playing a suspended player will forfeit all games in which the suspended player participated during the suspension.
- g. Failure to supply the umpire with the name of the ejected player will result in game forfeiture. Coaches are responsible for players and spectators actions. Failure to assist in calming player after a request from the umpire or other staff can result in the coach's ejection & team suspension.
- h. Alcoholic beverages are strictly prohibited. Anyone violating this rule (player or spectator) is subject to a fine under City Ordinance #4419. Game forfeiture and player suspension may result.
- i. To file a protest, the coach must inform the umpire that a protest is being filed and the reason. The umpire must sign the official scorebook and record the incident. A protest game must be declared before the next pitch following the incident. Rules interpretations are determined by the umpire's judgment and cannot be protested. The DSHS Softball League must receive a formal protest and a \$100 deposit within 24 hours. If not received within 24 hours, cancellation of any protest filed at the game site will result. If a protest occurs on a weekend or holiday and cannot be delivered within the 24 hour period, the protest must be received by 5:00pm of the next business day. If the protest is granted or declared valid, the \$100 will be refunded. Should the protest be rejected, the \$100 is automatically forfeited.

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